Computers in Society

Discussion Topics:

Within your assigned groups discuss the following

1. 3D Simulated online communities such as Sims and for children and Second Life for adults allow its users to create characters, which can interact with each other and buy and sell goods, just as in real life. Do you believe that the anonymity of players in virtual Worlds such as these allow its users to behave unethically?

2. What laws do you think legislators should suggest to encourage telecommuting?

3. Imagine that you have been asked to design a modern technology High School. What would you implement so that the school is different from the High school you attended?